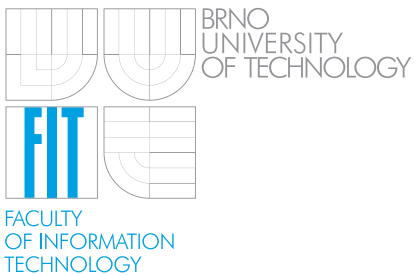
Augmented Transition Networks

Petr Horáček, Eva Zámečníková and Ivana Burgetová

Department of Information Systems
Faculty of Information Technology
Brno University of Technology
Božetěchova 2, 612 00 Brno, CZ



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Outline

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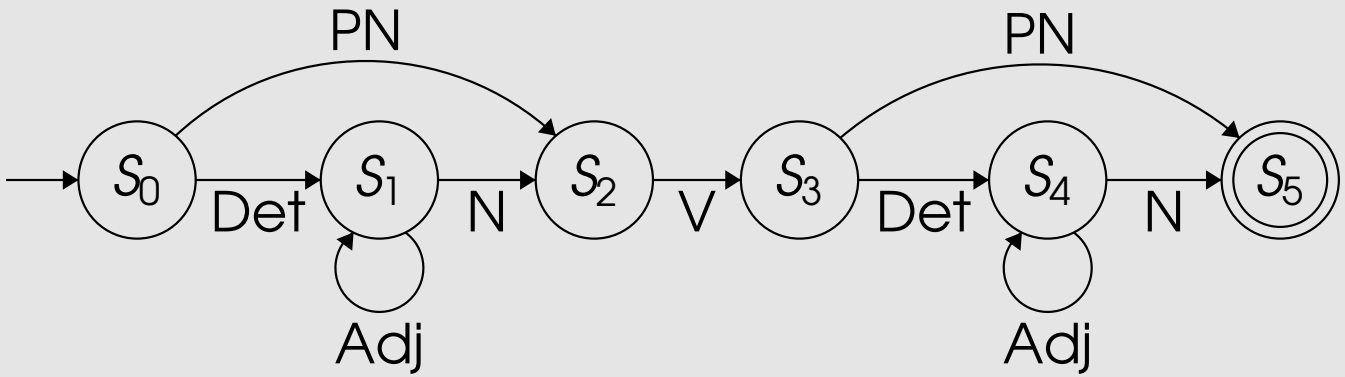
Augmented Transition Networks (ATN)

- One of the formal description of NL.
- One of the earliest implementations of a system for parsing natural languages.
- Work as finite state machines.

Definition

- Non-deterministic finite state acceptor (NDA) - quadruple (Q, δ, q_0, F) over alphabet X.
  For a simple fragment of English can be constructed in following way:



- where:
  - X . . . input vocabulary
  - C . . . category vocabulary, made up of grammatical categories of NL (NP – noun phrase, VP – verb phrase, V - verb)
  - function $CAT : X \rightarrow C$, such that $CAT(x)$ is the defined category of x.

Example

For example if

$$X = (dog, John, Mary, the, a, loves, saw, white)$$

and C is:

$$C = \mathrm{N}, \mathrm{Det}, \mathrm{V}, \mathrm{Adj}, \mathrm{PN}$$

Using the CAT function we define the following relationships:

- CAT(dog) = N

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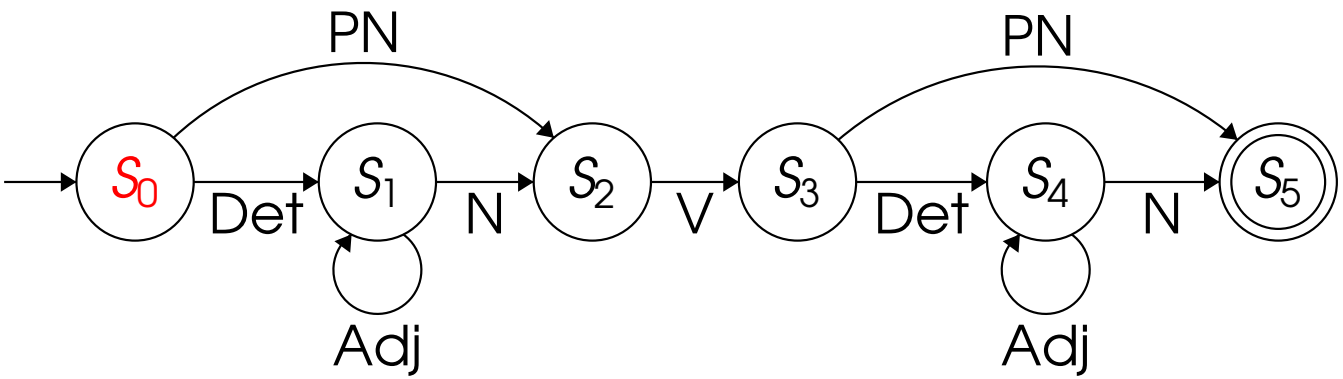

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- S_0 ... initial state

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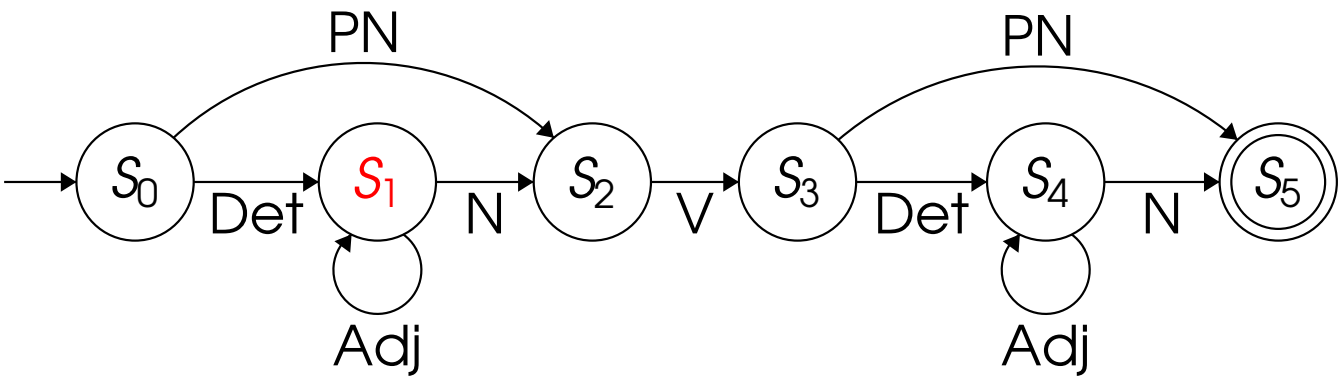

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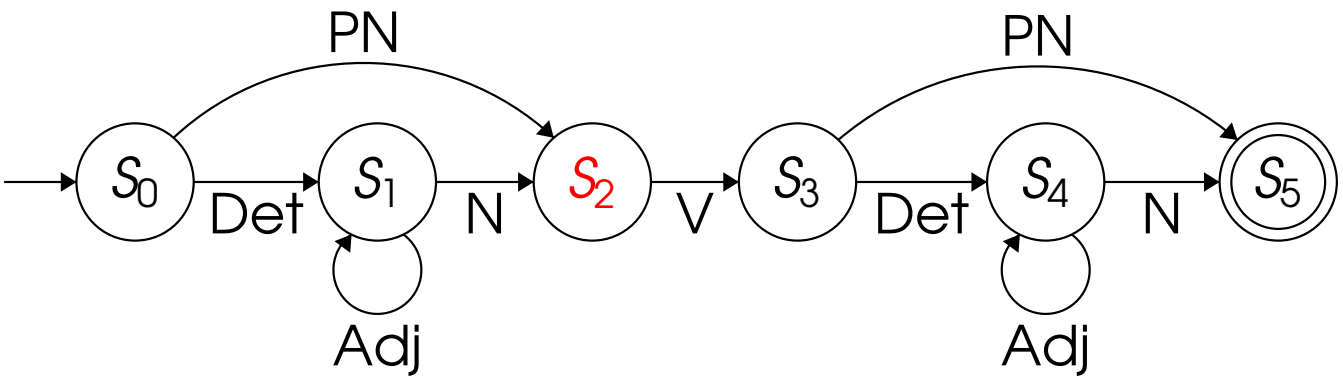

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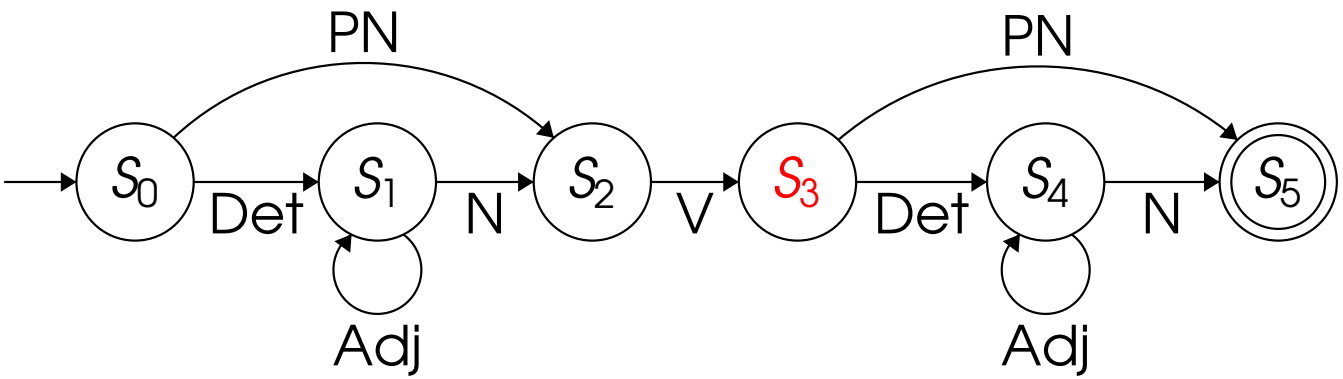

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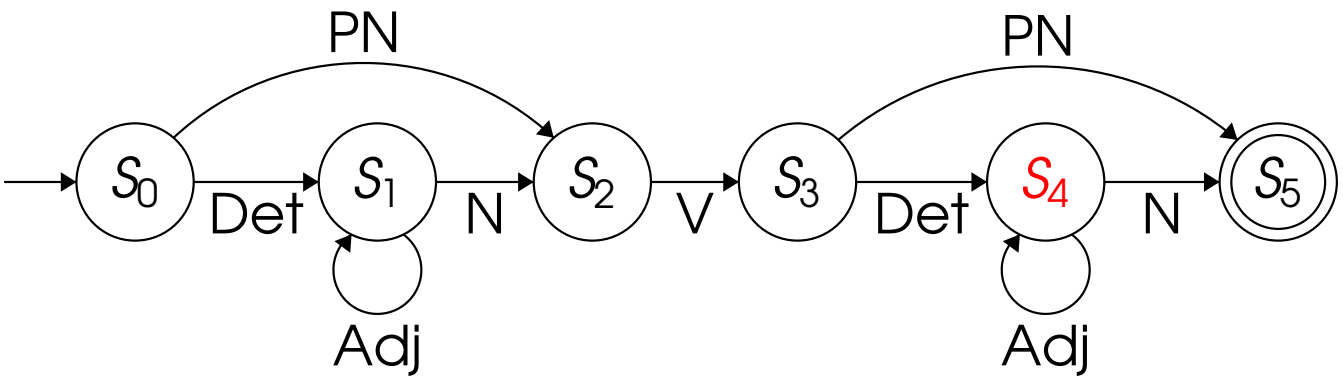

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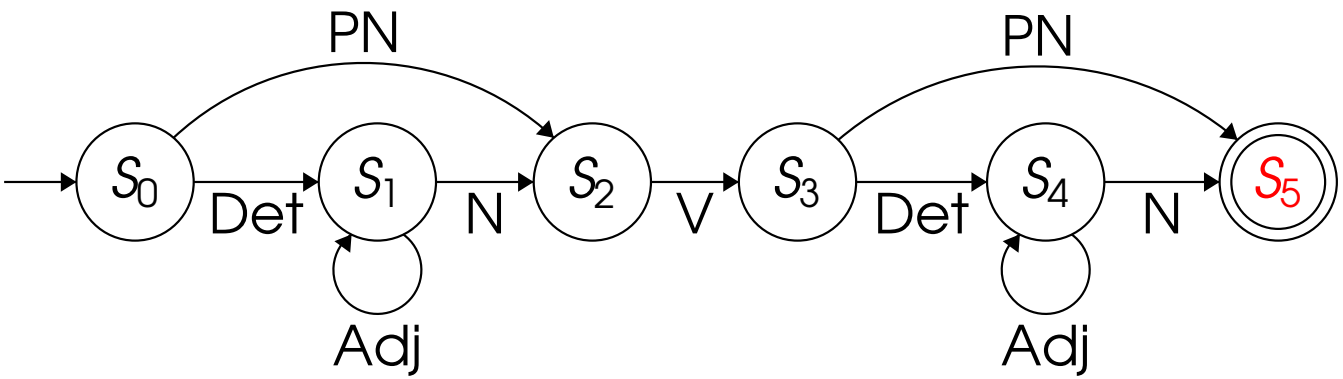

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- S_5 ... completion state and also $F = S_5$

Example

The preceding state diagram corresponds to the following transition function:

- $\delta(S_0, \text{Det}) = \{S_1\}$
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The language accepted by the NDA:

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Example of accepted sentences:

1. *John loves Mary.*
2. *The white cat saw Mary.*
3. *Mary loves a cat.*

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- FSM fails to capture a significant generalization in the structure of the language.
- Any kind of movement dependencies are impossible to capture.

Problems of NDA model - Solution

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- Recursivity – for recognizing *A* we call *B* which calls *C* etc. until we come to a transition which calls *A*-recognizer again.

Restructuralization of the NDA

Example

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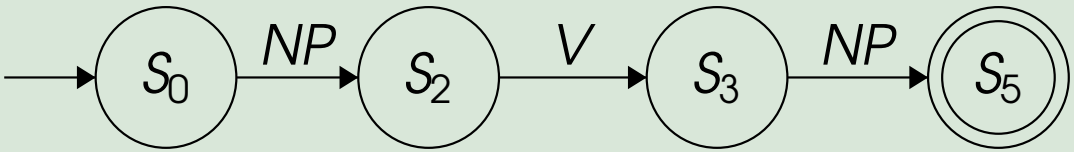
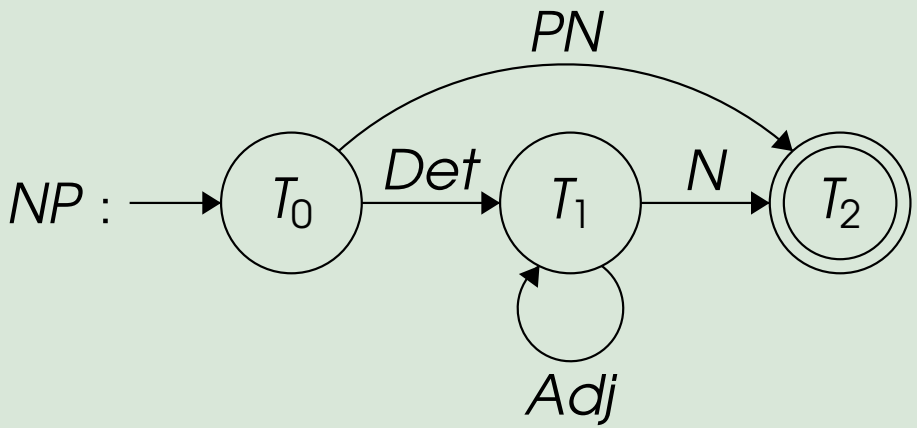
The first RTN:



and the second RTN:



Recursive Transition Network

Definition

A recursive transition network R is given by the following data:

1. X is a finite set of *terminal* symbols (eg. words of natural language).
2. C is a finite set of *categories*.
3. CAT is a map $X \to C$.
4. V is a set of *nonterminal* symbols.
5. $S \in V$ is the *start* symbol.

Recursive Transition Network

- For each $v \in V$, there is a NDA $M_V = \{Q_V, q_v, \delta_V, F_V\}$, where $q_V \in Q_V, F_V \subset Q_V$, and $\delta_V : Q_V \times (C \cup V) \rightarrow 2^Q$
- We associate each $v \in V$ with an acceptance set T_V defined recursively as follows:
  - A string w is in T_V just in case it can be partitioned into a sequence $w_1 w_2 \ldots w_n$ such that either $CAT(w_j) = a_j \in C_j$ or $w_j \in T_{a_j}$ for $a_j \in V$ and such that

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- It means that a string is accepted by M_V with the transitions from states q to q' in M_V either made with a single x with $CAT(x) = c$ such that $q' \in \delta_V(q, c)$ or by a substring w' which is accepted by some M_u for which $q' \in \delta_V(q, u)$.
- The language $L(R)$ accepted by R is just T_S, the acceptance set for the start symbol S.

Theorem

For every recursive transition network R there is a pushdown automaton (PDA) P(R) which accepts the same language.

Problems of RTN model

- There is no way to relate *wh*-sentence with its indicative form.
- Some local independencies are impossible to express (subject-verb agreement).

Solution

- RTN can be extended by adding registers to the model.
- Register may hold arbitrary information about input vocabulary.
- Resulting systems are called augmented transition network (ATN).

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Augmented Transition Network

Consider two cases involving agreement

- the subject and verb of a sentence
- the determiner and main noun of an NP.

With the RTN (without register) - there is no way to ensure that sentences like the following are prevented from being accepted as a part of the language.

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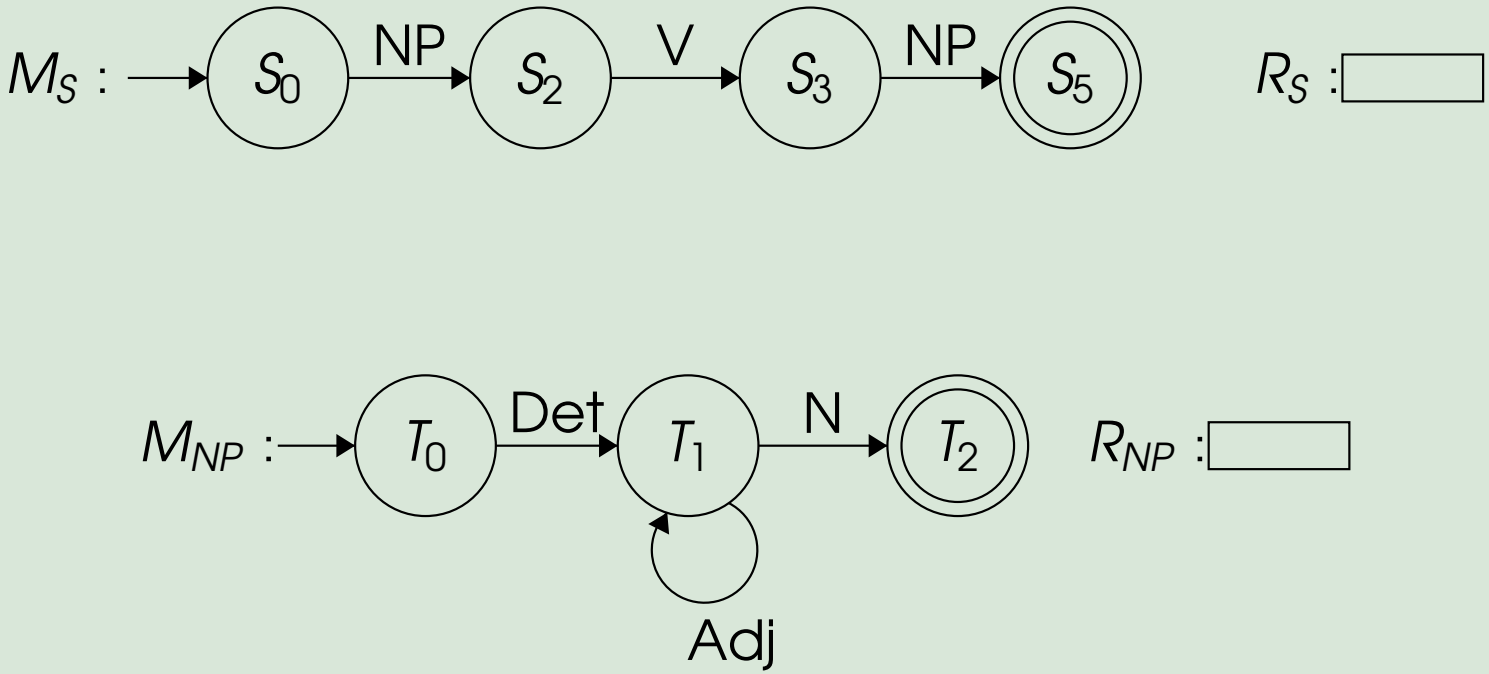
We need to check the number of the subject NP in some way and make the verb transition conditional on the verb agreeing with this NP feature. The following two conditions hold:

Condition I.: If the NP is singular then V must be singular.

Condition II.: If the NP is plural then V must be plural.

Example

Example of what a register can contain and how this information is structured.



Augmented Transition Network: Example

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- singular,
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Transition 3 $\delta_S(S_3, w) = S_5$ if $w \in T_{NP}$.

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Transitions for M_{NP}:

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On exit from T_2, a string w in NP carries the number stored in R_{NP}

Long-distance dependencies

How long-distance dependencies can be handled in an ATN formalism?
Note that neither FSAs nor RTNs were able to parse these sentences (including wh-movement).

1. *What does John love?*
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With previous 6 transitions we are now unable to handle such sentences.
One of the possible solutions is to use global register.

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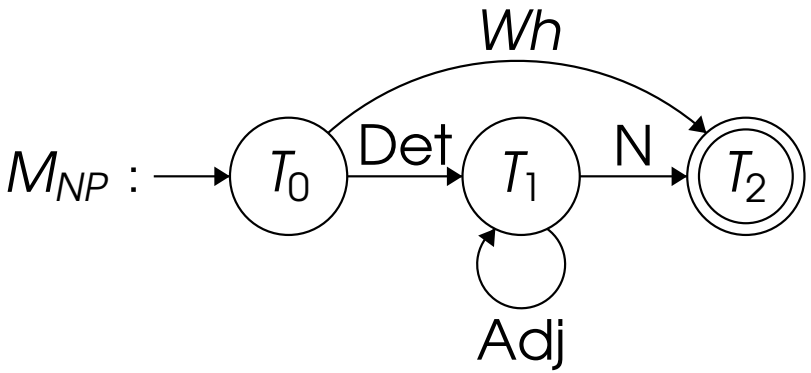
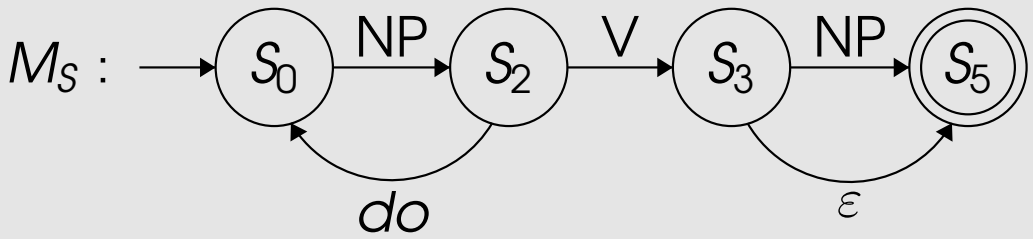
- Any transition can modify and access this register.
- eg. to parse previous sentences $\rightarrow$ modify ATN in the following way: we add global register R_{wh} which can be empty, hold *wh* or hold *do*.



We add new transitions to M_{NP}:

Transition 7. $\delta_{NP}(T_0, x) = T_2$ if $CAT(X) = Wh$ in making the transition, $R_{wh} := x$, and $R_{NP} := neutral$.

And to M_S we add these two new transitions:



Transition 8. $\delta_M(S_2, x) = S_0$ if $CAT(X) = do$ and $R_{wh} := wh$.
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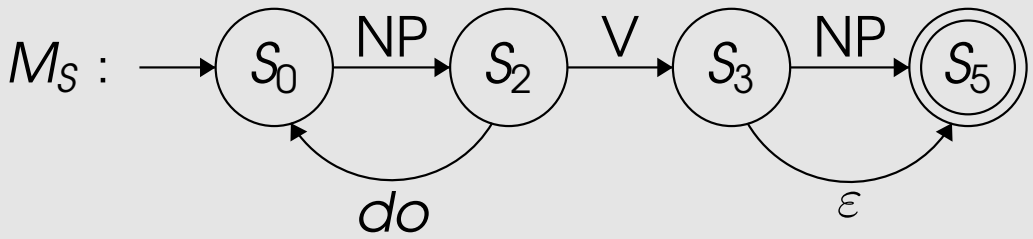

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And to Transition 3 we add the condition $R_{wh} \neq do$

Transition 3 $\delta_S(S_3, w) = S_5$ if $w \in T_{NP}$, $R_{wh} \neq do$.

ATN: Conclusion

This structure accepts both previous sentences 1 and 2 and also sentence 4, but rejects 3 (which is not correct.)

1. What does John love?
2. Who loves Mary?
3. ☹Who likes?
4. Who likes who?

ATN: Conclusion

This structure accepts both previous sentences 1 and 2 and also sentence 4, but rejects 3 (which is not correct.)

1. What does John love?
2. Who loves Mary?
3. ☹Who likes?
4. Who likes who?

The ability to augment a transition with arbitrary tests and computation gives an ATN the computational power of **Turing machines**.

Theorem

For each Turing machine T, there is an ATN which accepts precisely the string accepted by T.

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Thank you for your attention!

End