On Nondeterminism in Programmed Grammars

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Outline



- Preliminaries and Introduction
- Part I: Degree of Nondeterminism
- Part II: Number of Nondeterministic Rules
- Part III: Overall Nondeterminism
- Concluding Remarks and Open Problems



Definition

A programmed grammar is a quintuple

$$G = (N, T, S, \Psi, P),$$

where

- N is an alphabet of nonterminals;
- T is an alphabet of terminals $(N \cap T = \emptyset)$;
- $S \in N$ is the starting nonterminal;
- Ψ is an alphabet of rule labels;
- P is a finite set of rules of the form

$$(r: A \rightarrow X, \sigma_r),$$

where $r \in \Psi$, $A \in N$, $x \in (N \cup T)^*$, and $\sigma_r \subseteq \Psi$.



Definition

The relation of a *direct derivation*, symbolically denoted by \Rightarrow , is defined over $(N \cup T)^* \times \Psi$ as follows:

$$(u,r) \Rightarrow (v,s)$$

if and only if

$$u = u_1 A u_2$$
, $v = u_1 x u_2$, $(r: A \rightarrow x, \sigma_r) \in P$, and $s \in \sigma_r$.



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The language generated by G, L(G), is defined as

$$L(G) = \{ w \in T^* \mid (S, r) \Rightarrow^* (w, s), \text{ for some } r, s \in \Psi \}.$$



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 ${f P}\dots$ the family of languages generated by programmed grammars

Programmed Grammars – Example



Example

(1:
$$S \to ABC$$
, {2,5})
(2: $A \to aA$, {3})
(3: $B \to bB$, {4})
(4: $C \to cC$, {2,5})
(5: $A \to a$, {6})
(6: $B \to b$, {7})
(7: $C \to c$, {7})

$$\begin{array}{c}
1 \longrightarrow 2 \longrightarrow 3 \longrightarrow 4 \\
\downarrow \\
5 \longrightarrow 6 \longrightarrow 7 \longrightarrow
\end{array}$$

$$(S,1) \Rightarrow (ABC,2)$$

$$\Rightarrow (aABC,3)$$

$$\Rightarrow (aAbBC,4)$$

$$\Rightarrow (aAbBcC,5)$$

$$\Rightarrow (aabBcC,6)$$

$$\Rightarrow (aabbcC,7)$$

$$\Rightarrow (aabbcc,7)$$

$$L(G) = \{a^n b^n c^n \mid n \ge 1\}$$



Definition

Let $G = (N, T, S, \Psi, P)$ be a programmed grammar. G is of degree of nondeterminism n, where $n \ge 1$, if every $(r: A \to x, \sigma_r) \in P$ satisfies

$$card(\sigma_r) \leq n$$
.

By dnd(G), we denote the degree of nondeterminism of G.

 $\mathbf{DND}(\mathbf{P}, n)$... the family of languages generated by programmed grammars of degree of nondeterminism n



Question

What happens if we limit the degree of nondeterminism?



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Theorem

DND(P, 1) = FIN

FIN ... the family of finite languages



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Theorem

$$DND(P, 2) = P$$

Part II: Number of Nondeterministic Rules



Question

What happens if we limit the number of nondeterministic rules?

Part II: Number of Nondeterministic Rules



Question

What happens if we limit the number of nondeterministic rules?

 $_{n}$ **P** ... the family of languages generated by programmed grammars with n nondeterministic rules

Part II: Number of Nondeterministic Rules



Question

What happens if we limit the number of nondeterministic rules?

 $_{n}\mathbf{P}$... the family of languages generated by programmed grammars with n nondeterministic rules

Theorem

$$_1\mathbf{P}=\mathbf{P}$$

Part III: Overall Nondeterminism



Definition

Let $G = (N, T, S, \Psi, P)$ be a programmed grammar. For each $(r: A \to x, \sigma_r) \in P$, let $\zeta(r)$ be defined as

$$\zeta(r) = \left\{ \begin{array}{ll} \operatorname{card}(\sigma_r) & \quad \text{if } \operatorname{card}(\sigma_r) \geq 2 \\ 0 & \quad \text{otherwise}. \end{array} \right.$$

The overall nondeterminism of G is denoted by ond(G) and defined as

$$\operatorname{ond}(G) = \sum_{r \in \Psi} \zeta(r).$$

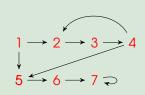
 $\mathsf{OND}(\mathsf{P},n)\dots$ the family of languages generated by programmed grammars with overall nondeterminism n

Part III: Overall Nondeterminism – Example



Example

```
(1: S \to ABC, {2,5})
(2: A \to aA, {3})
(3: B \to bB, {4})
(4: C \to cC, {2,5})
(5: A \to a, {6})
(6: B \to b, {7})
(7: C \to c, {7})
```



ond(G)

$$ond(G) = 4$$

Part III: Overall Nondeterminism



Question

What happens if we limit the overall nondeterminism?

Part III: Overall Nondeterminism



Question

What happens if we limit the overall nondeterminism?

Theorem

$$OND(P, n) \subset OND(P, n + 1)$$

Concluding Remarks and Open Problems



Open Problems

- Appearance checking?
- Propagating programmed grammars?

References





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